

# PHYSICAL EDUCATION, BS - RECREATION EMPHASIS

(<https://www.smsu.edu/academics/programs/education/>) Department for current requirements.

Code	Title	Credits
<b>Physical Education Core Courses</b>		
EXSC 100	Anatomical Kinesiology	3
EXSC 100L	Anatomical Kinesiology Lab	1
EXSC 300	Biomechanics of Human Motion	3
EXSC 350	Exercise Physiology	3
EXSC 350L	Exercise Physiology Lab	1
EXSC 400	Motor Learning & Development	2
HLTH 110	First Aid and Safety/CPR	2
PE 101	Introduction to Health and Physical Education	2
PE 108	Technology in Physical Education	2
PE 249	Physical Fitness Concept	2
PE 488	Legal Aspects of Recreation & Sport	3
PE 490	Field Practicum	2
PE 497	Senior Seminar	3
PE 499	Professional Practicum <sup>1</sup>	6
PSYC 301	Sport & Performance Psychology	3
<b>Emphasis Courses</b>		
PE 105	Camping and Canoeing	2
PE 106	Winter Ice and Snow Sports	2
PE 200	Recreational Sports & Games	3
PE 300	Recreation Diversity & Leadership	3
PE 360	Introduction to Recreation, Parks, and Community Education	3
PE 362	Recreational Aquatics	3
PE 400	Recreation Program Planning	3
PE 478	Recreation & Sports Mgmt	3
PE 484	Planning Facilities for Physical Activities	3
<b>Recreation Options</b>		
Select <b>one</b> of the following:		6
<i>Business Option</i>		
ACCT 211	Principles of Accounting I	
MGMT 101	Introduction to Business	
<i>Health Option</i>		
HLTH 370	Community Health and Health Promotion	
HLTH ***	Any HLTH course	
<i>Social Option</i>		
SOCI 220	Social Problems	
SOCI 331	Racial & Ethnic Relations	
<b>Total Credits</b>		<b>69</b>

<sup>1</sup> Must be taken for 6 credits.

## Bachelor of Science: Physical Education-Recreation Emphasis Notes:

Requirement for Physical Education Majors:

By the end of the sophomore year, the student should get the application packet from the Education Department. The student must also fulfill the K-12 professional education requirements; please see the Education

*Note: While every effort is made to ensure accuracy, SMSU reserves the right to correct any clerical errors herein. Also, you can submit feedback.*